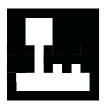
# **GET READY, PLAYER 1**

Buzz Starfighter and Aurora Earhart are lost in space and they need your help to travel through the 8-bit galaxy to their home planet, Earth. Some of the pixels that make up the universe have disappeared and they need you to repair the broken blocks so they can get back home! You'll need to use different pixeling skills to help Buzz and Aurora; from building avatars and crafting your own blocky props to completing tricky game levels.



#### Avatar Generator

Copy the avatars from the mini pics into the larger grid. You'll build blocky characters, pixel planets, 8-bit spaceships and lots more!



#### Level

From Level 1 to Level 10 you will face different pixeling challenges. Follow the instructions and see if you can complete all the levels! For some of the levels you can choose whether you want to play as Buzz or Aurora; remember each astronaut has different skills!



#### Freeplay

This section is for you to pixel whatever you want! You could create some more levels for the astronauts to face or even pixel your own super spaceship. Create something out of this world!

#### Byte Boxes

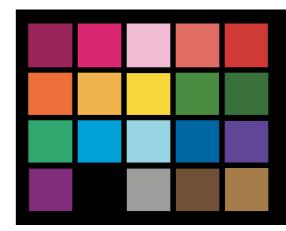
Check out the handy Byte Boxes for tips and ideas on what you could pixel in the levels and Freeplay sections.



You'll need these colours to complete the pixel pictures in this book. Line up your pencils, and then start building blocks by colouring in the pixel squares.

Try making lighter or darker tones of each colour by pressing softer or harder with your pencils.

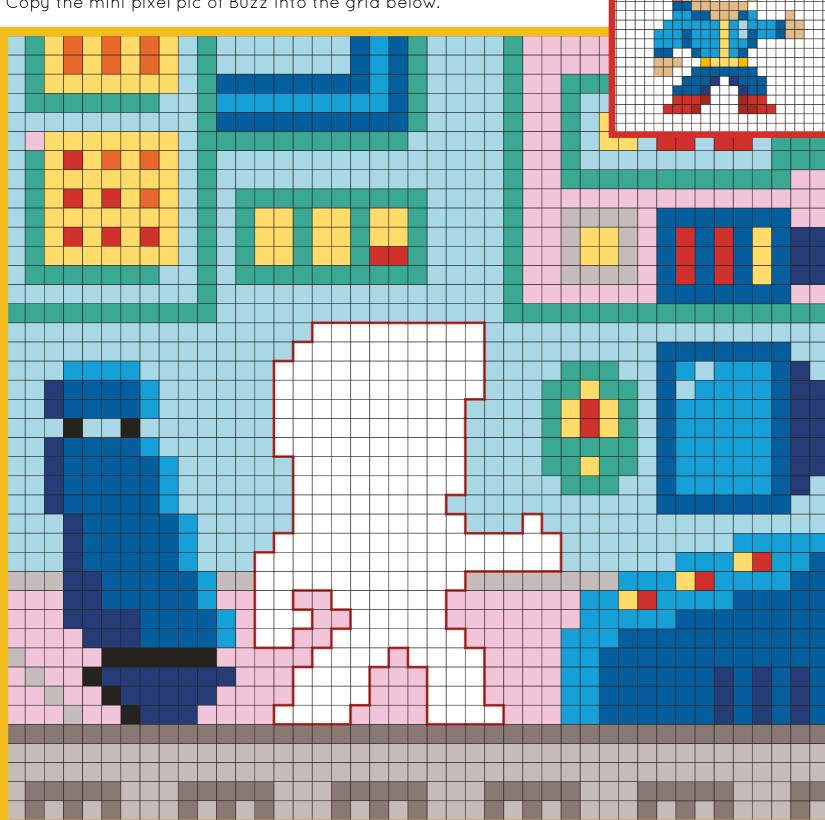
If you're feeling adventurous you could choose your own colours to pixel in the characters and levels.

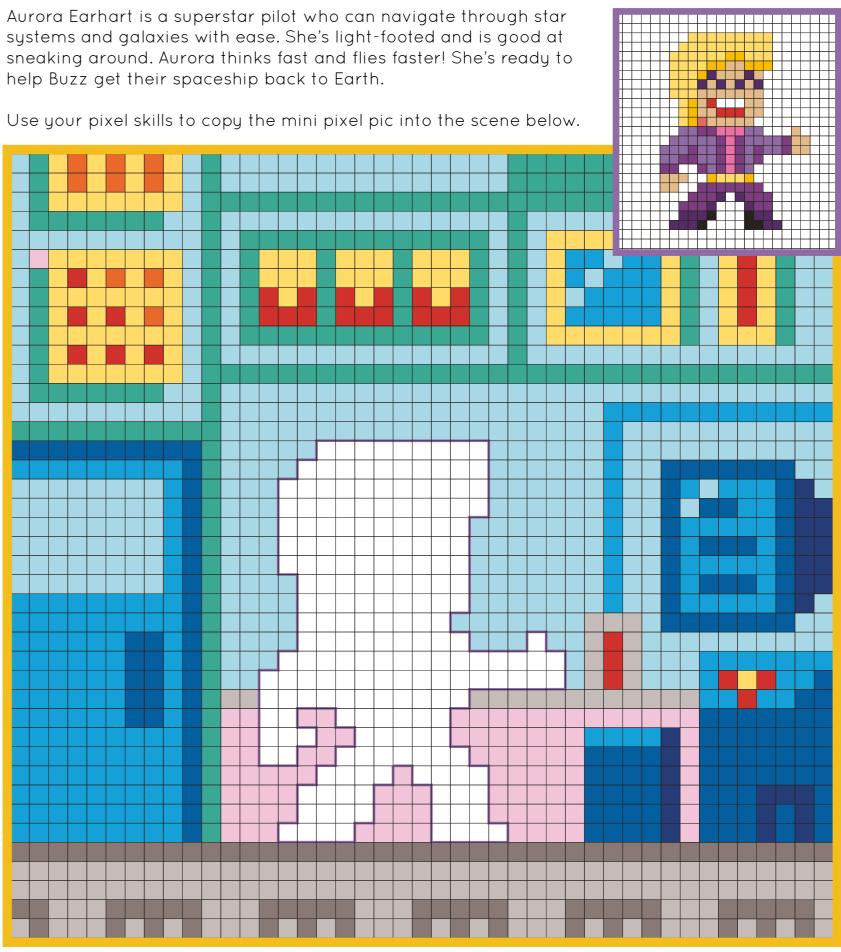


## COMMANDER BUZZ STARFIGHTER

Commander Buzz Starfighter has lost contact with Planet Earth. His new mission is to return the spaceship and pilot Aurora back to their home planet safely. Buzz hopes that his knowledge of alien species and his combat skills will help him complete the mission successfully.

Copy the mini pixel pic of Buzz into the grid below.





#### PILOT AURORA EARHART



## **SS** ADVENTURER

Buzz and Aurora's trusty spaceship Adventurer is the fastest spaceship that was ever built on Earth. With twin thrusters and a warp drive the team can travel at light speed between planets.

Find the right colours and then copy the pixel pic of the SS Adventurer into the space scene below.



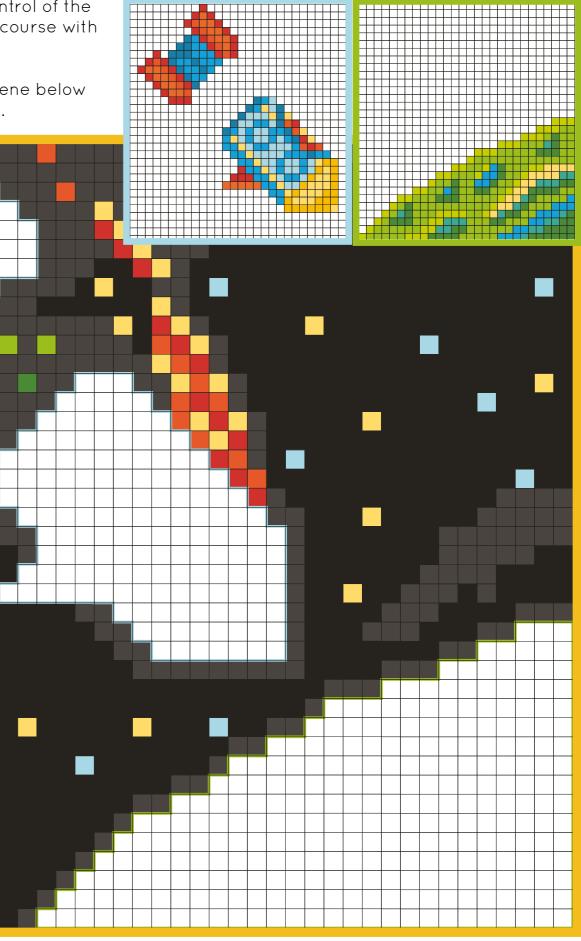
Add the right blocks to the scene below

Oh no! The team have lost control of the spaceship and it's on a crash course with an unknown planet.

by copying the mini pixel pics.

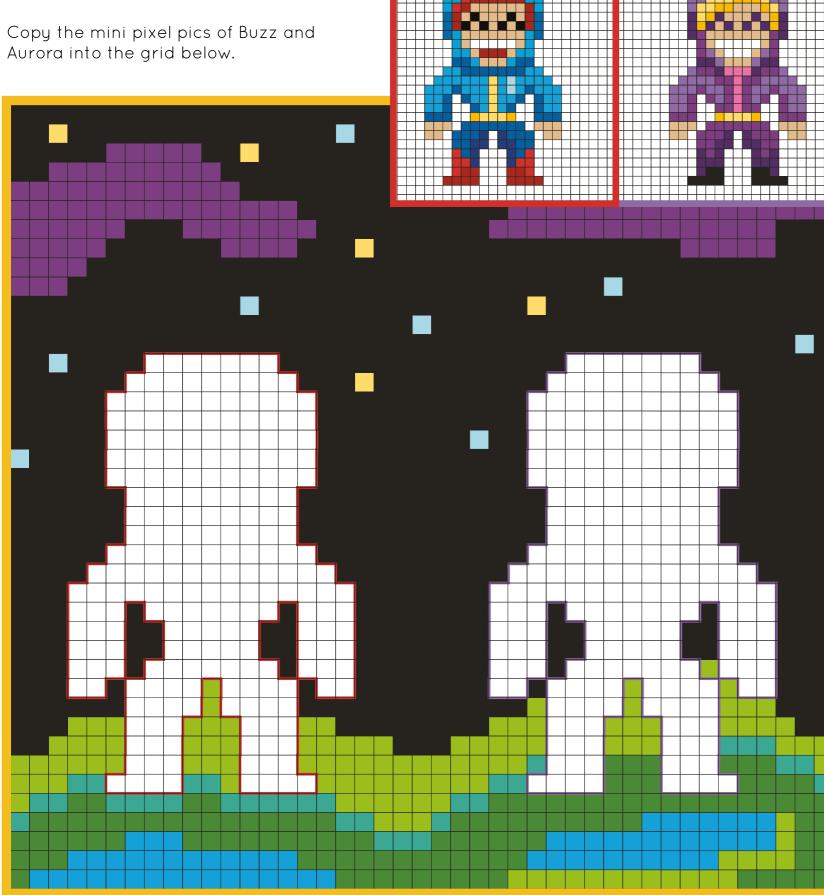
### LEVEL 1: CRASH LANDING

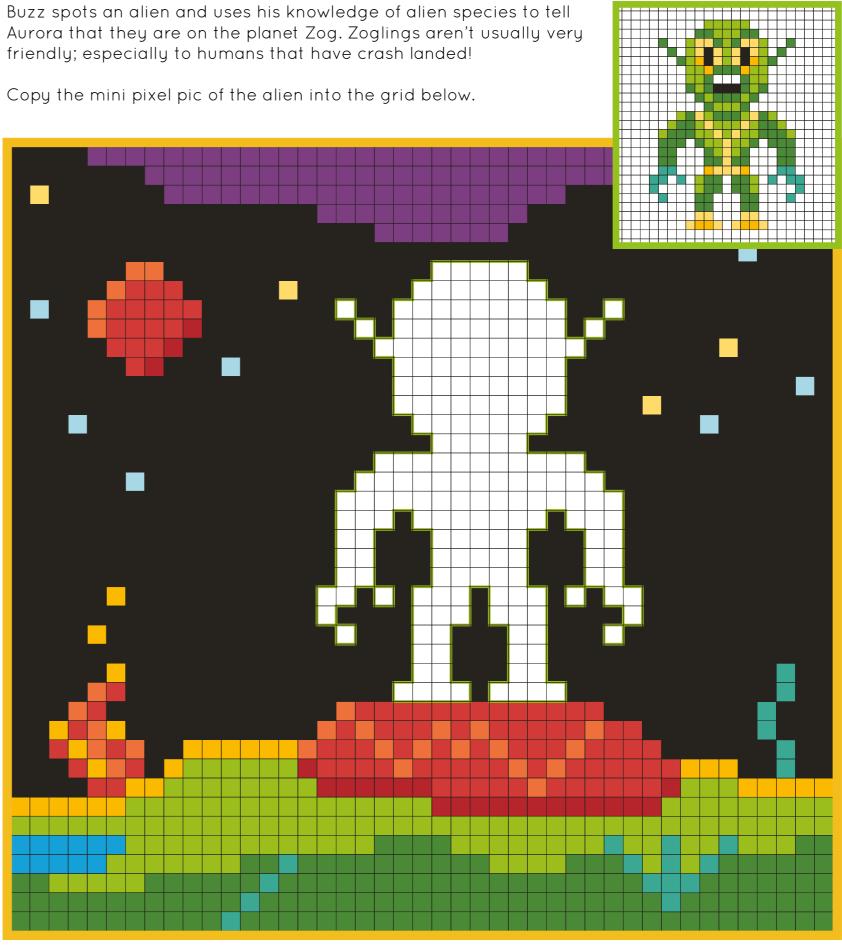






Buzz and Aurora want to explore the planet so they put on their spacesuits.



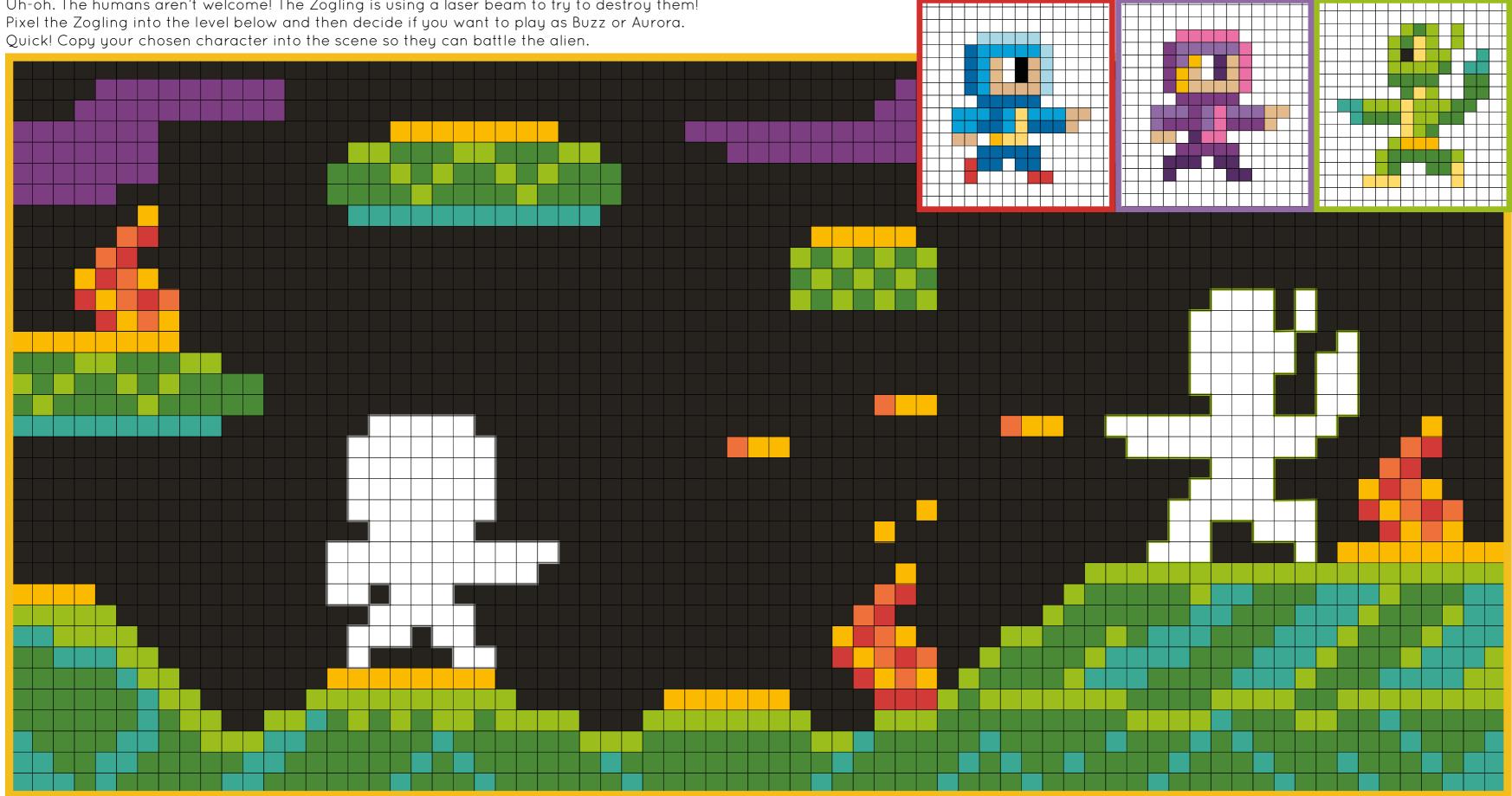


### ZOGLING



## LEVEL 2: FIGHT!

Uh-oh. The humans aren't welcome! The Zogling is using a laser beam to try to destroy them!

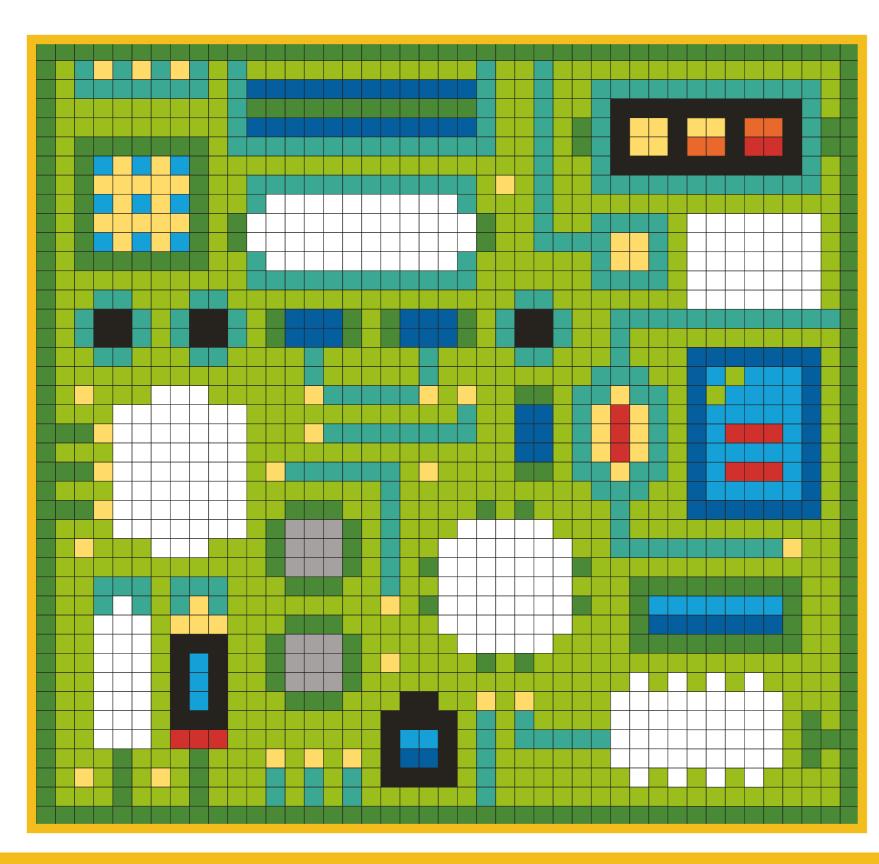


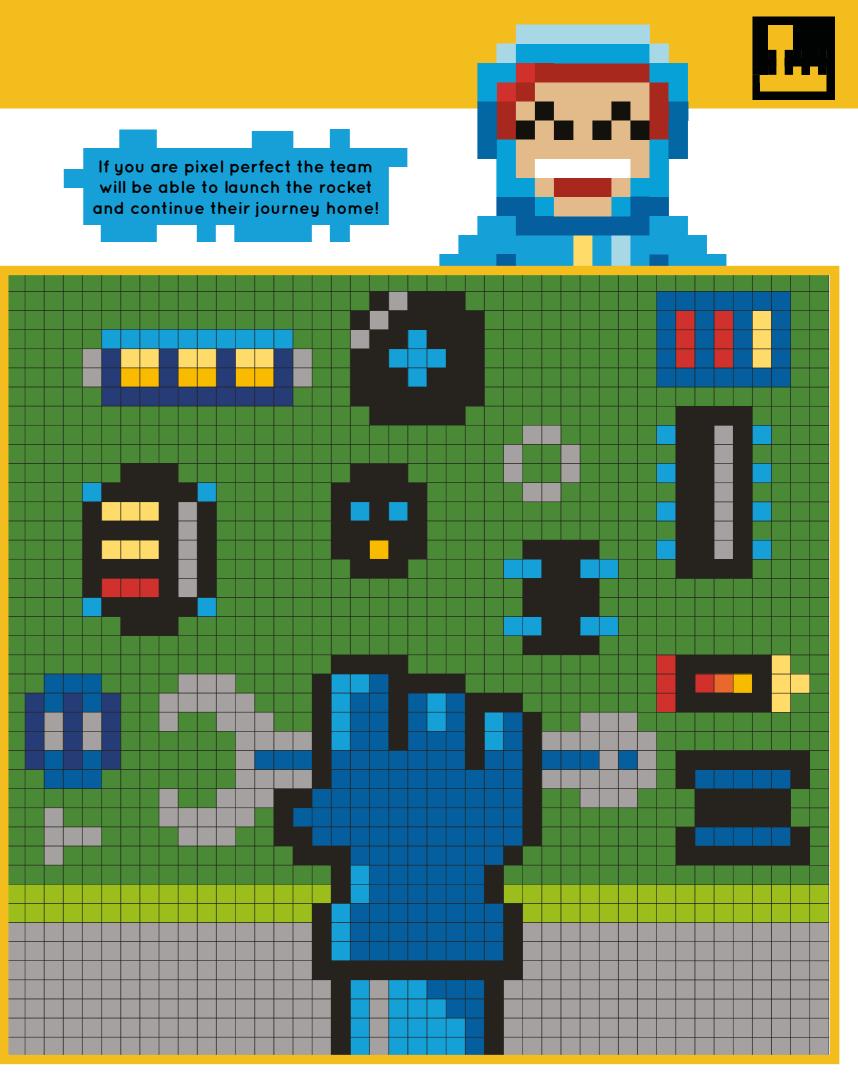


## LEVEL 3: ROCKET REPAIR

Buzz and Aurora have collected everything they need to repair their spaceship and Buzz is fixing the circuit board. Without it the SS Adventurer won't be able to launch!

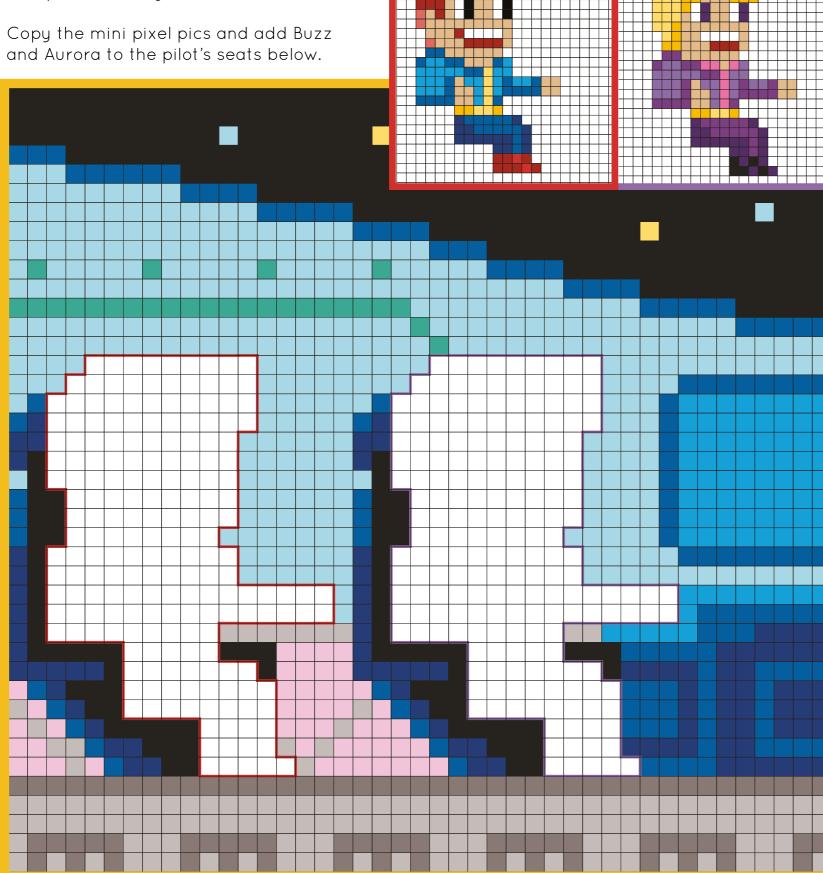
Help Buzz by finding the right objects on the opposite page and pixeling them in to the circuit board below. You might have to turn some of the objects around to make them fit!

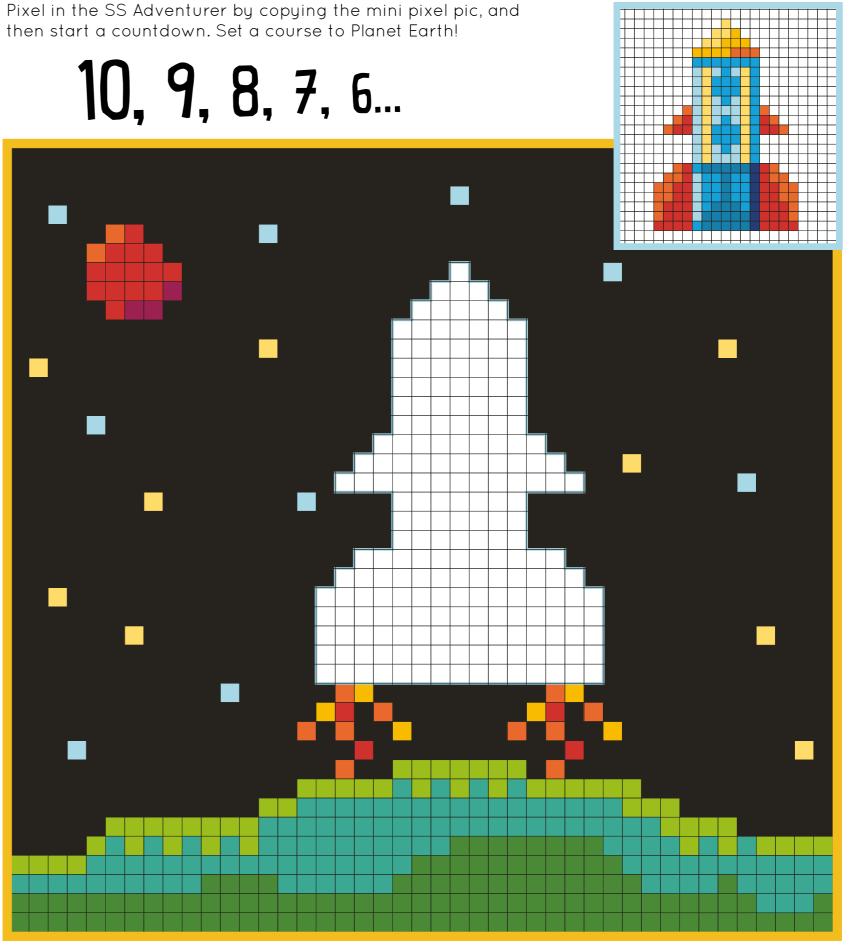




## PREPARE TO LAUNCH

The SS Adventurer is ready to launch and Buzz and Aurora can't wait to escape Planet Zog.

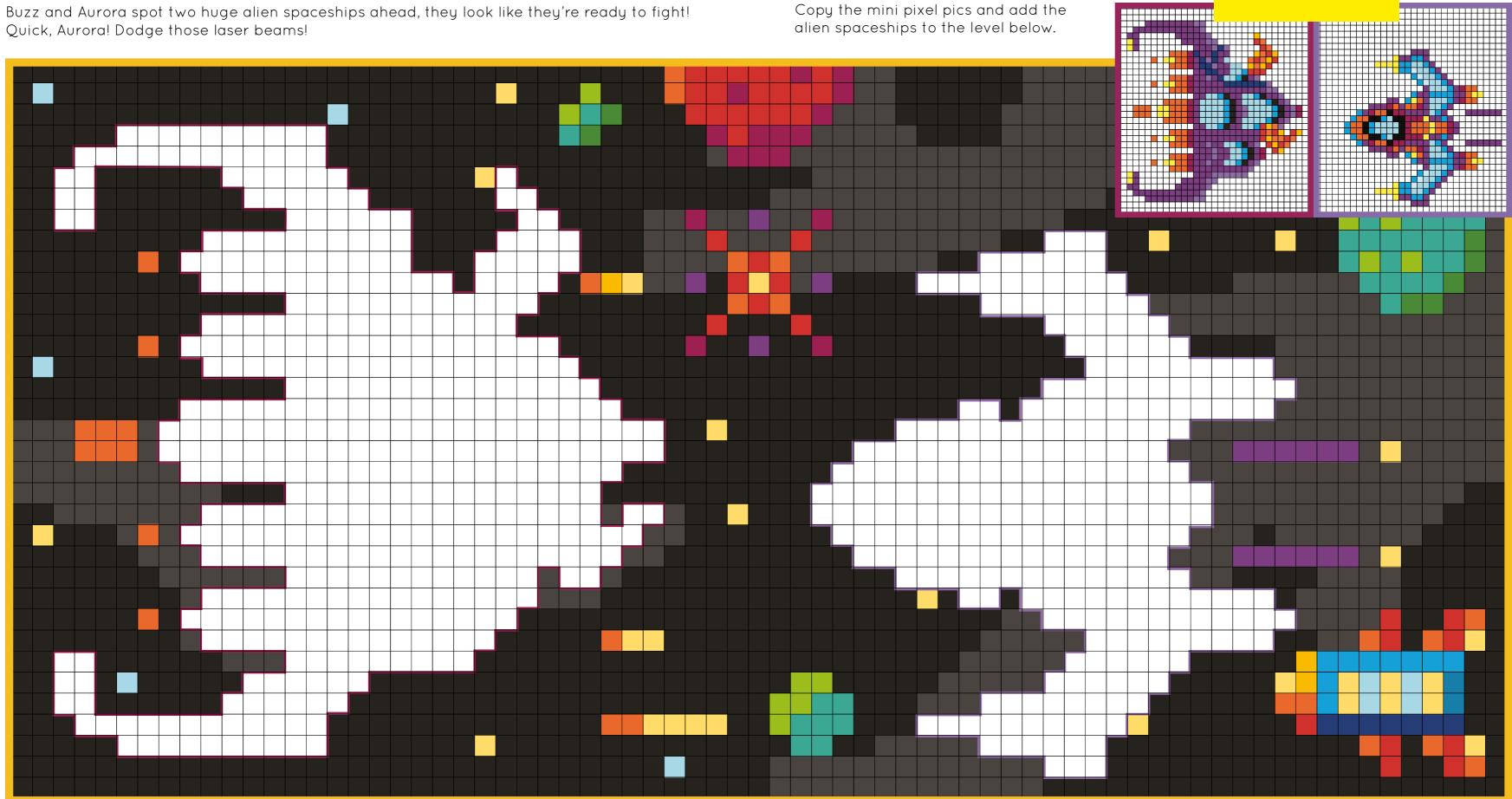




#### LEVEL 4: COUNTDOWN



## LEVEL 5: BATTLE STATIONS



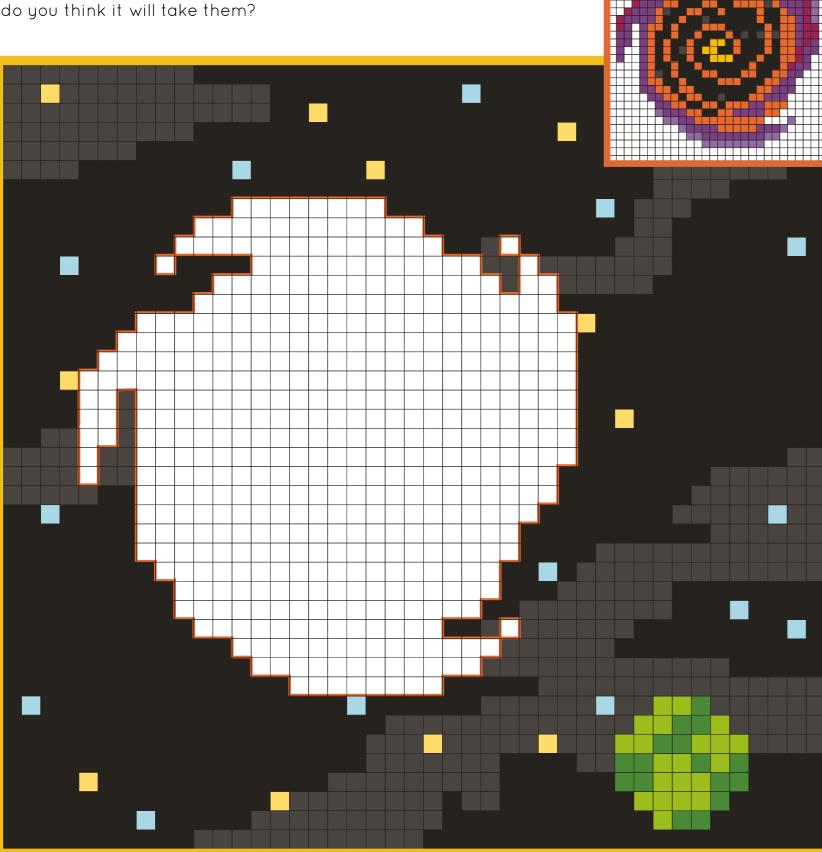
need to remove bits from mini pics - inouse on thurs

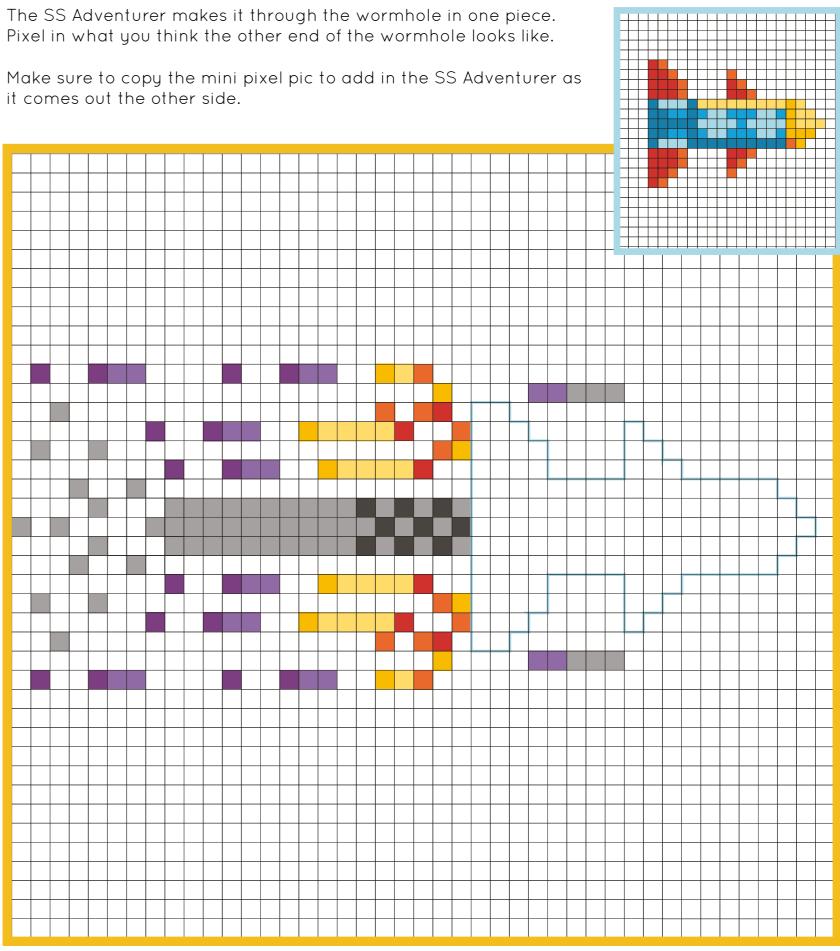




Aurora spots an escape route from the battle and flies at warp speed through a wormhole.

Copy the mini pixel pic of the wormhole into the grid below. Where do you think it will take them?



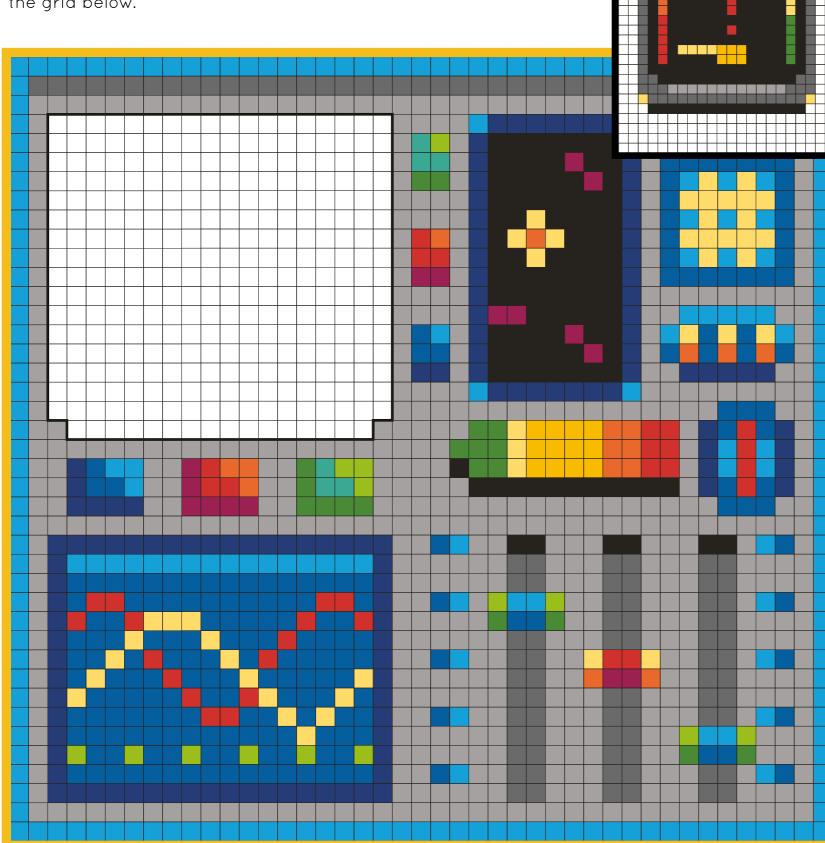


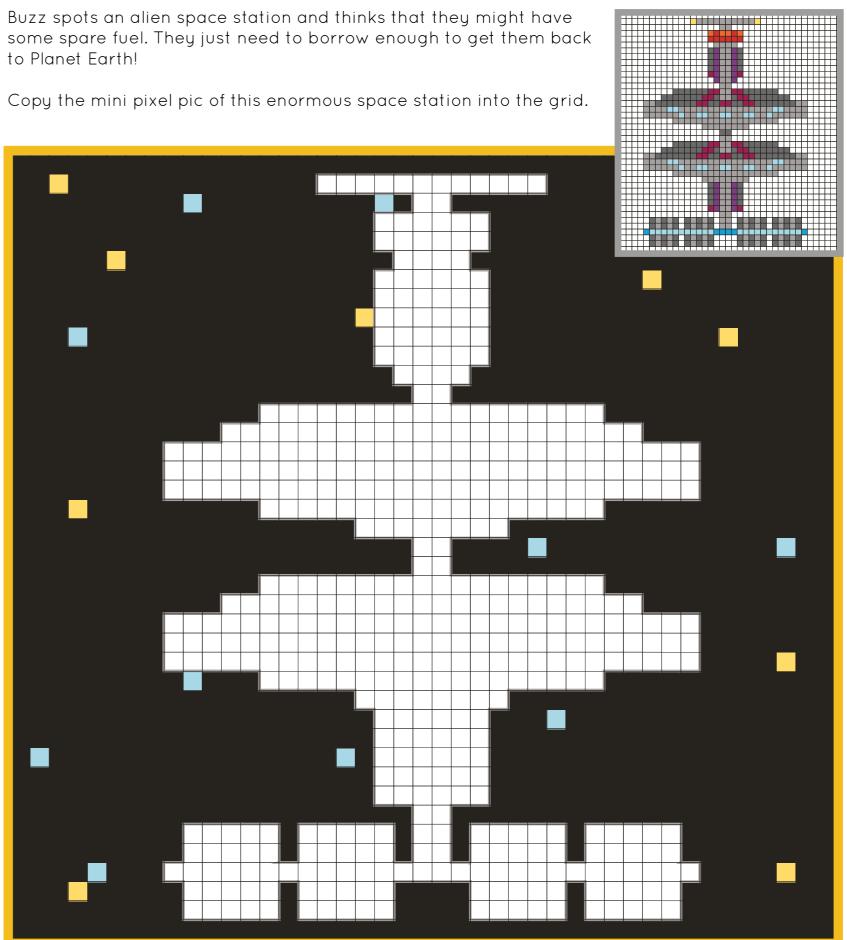
#### LEVEL 6: SS ADVENTURER

## **RUNNING ON EMPTY**

Oh no! Aurora used up all the fuel using the warp drive to escape from the space battle.

Carefully copy the mini pixel pic of the flashing fuel gauge into the grid below.

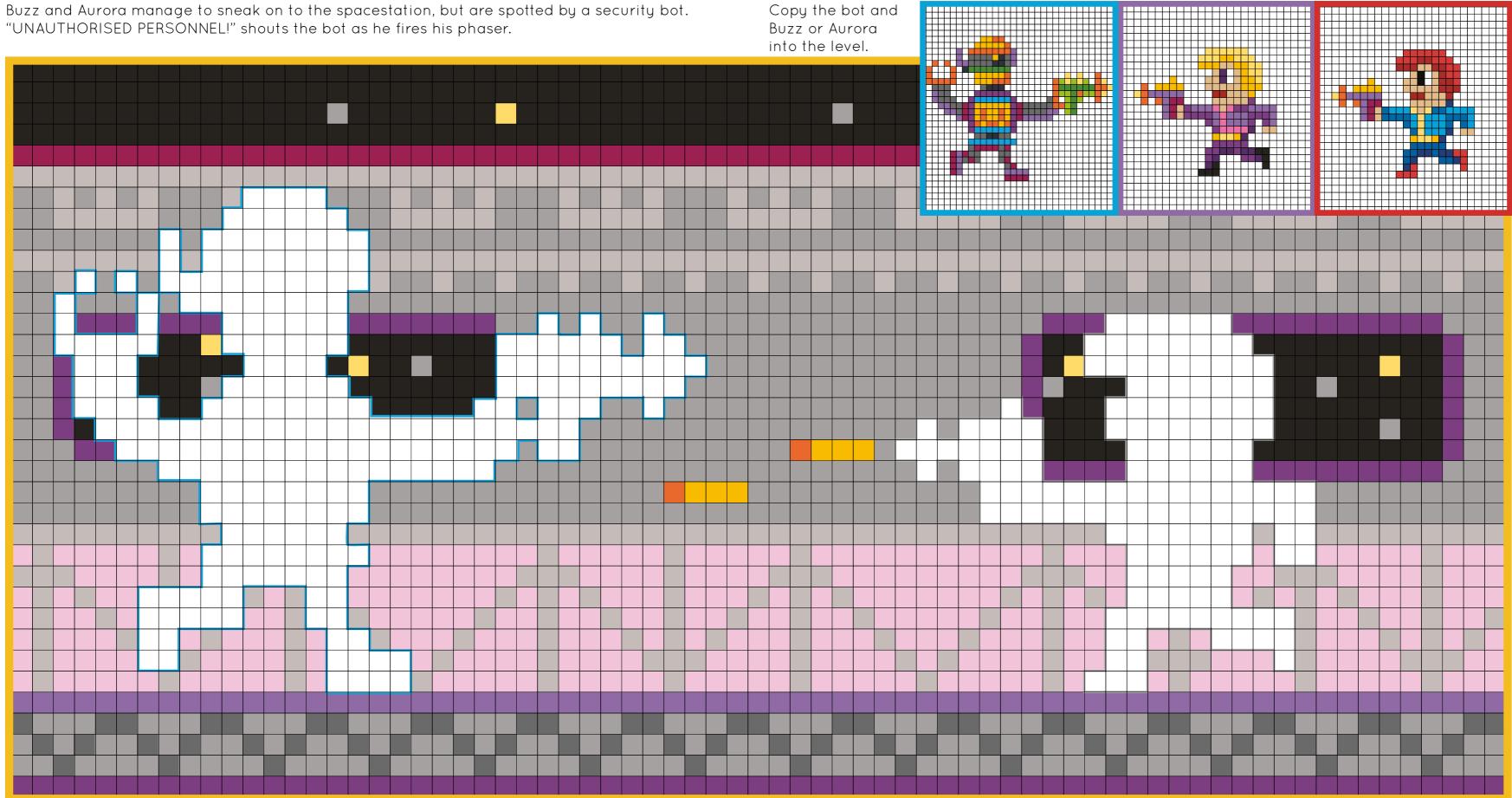




#### SPACE STATION



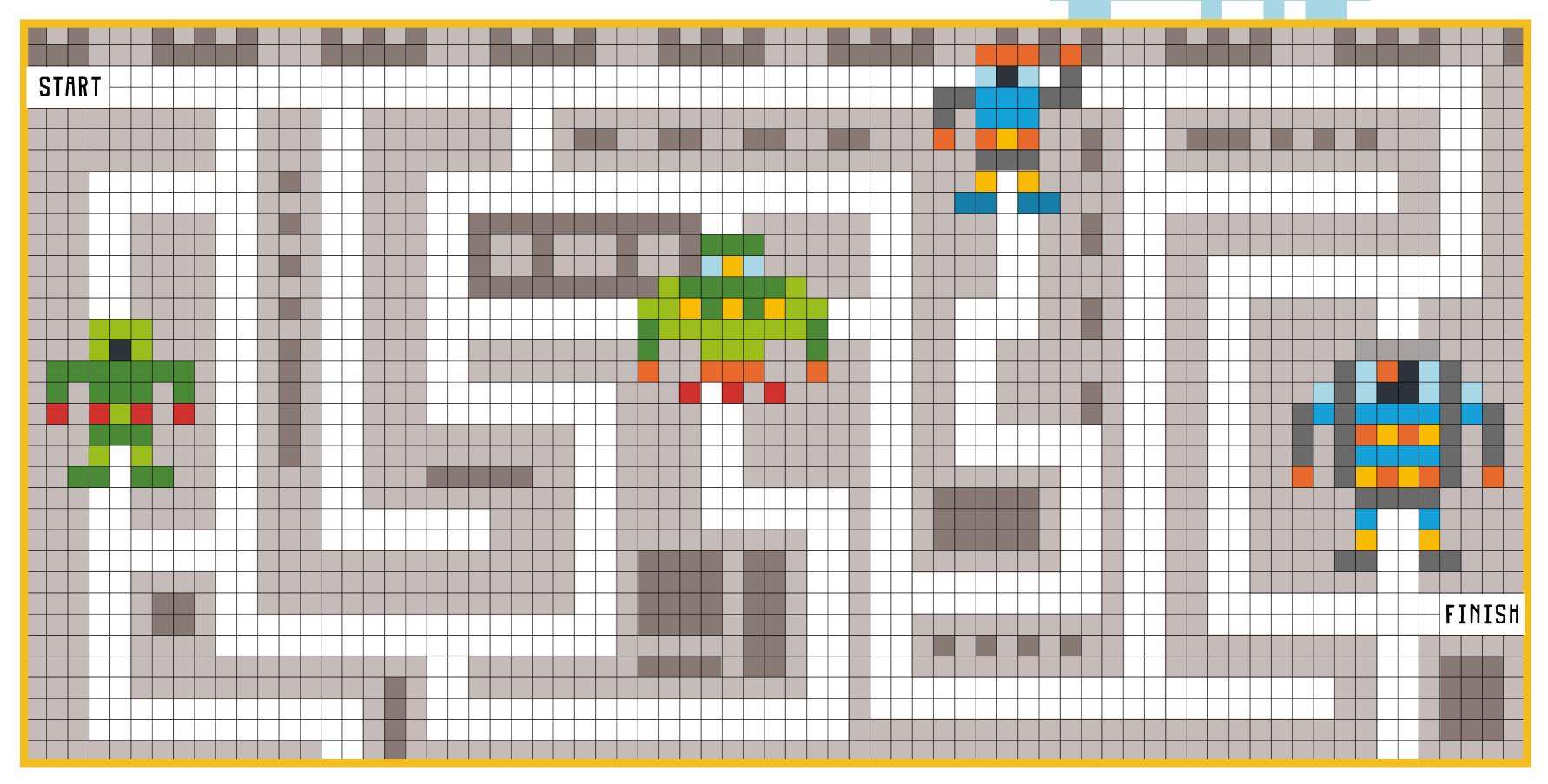
Buzz or Aurora





## LEVEL 8: ESCAPE

Buzz and Aurora need to get out of the space station with the fuel, fast! Add some more bots to this maze and then pixel in the best route for the team to take to get back to the SS Adventurer.

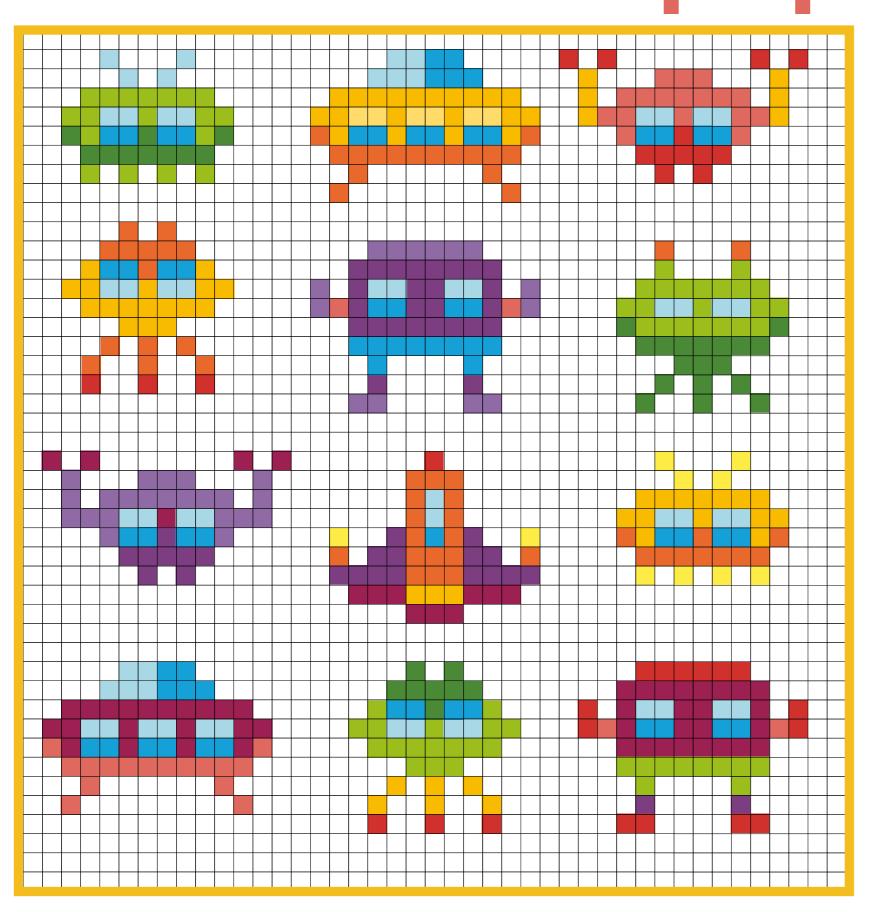


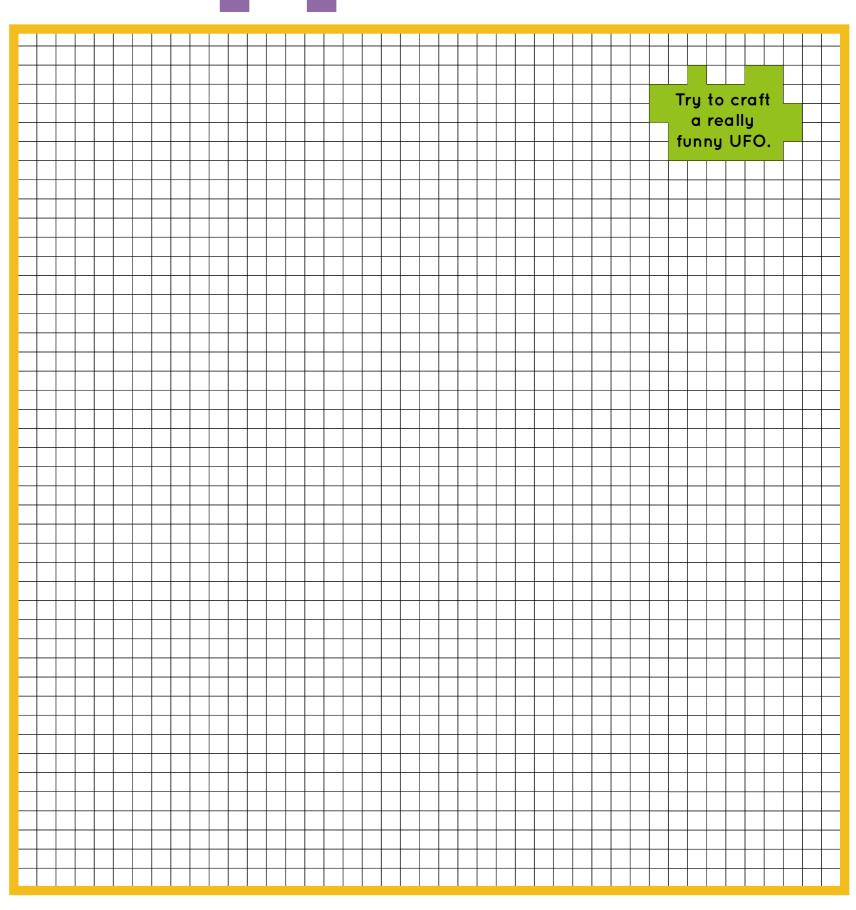


#### Can the phasers blast through any of the blocks to help Buzz and Aurora get away?

### LEVEL 9: ALIENS ATTACK

Buzz and Aurora have escaped from the space station, but the aliens have sent out their best invaders to stop them reaching Earth.



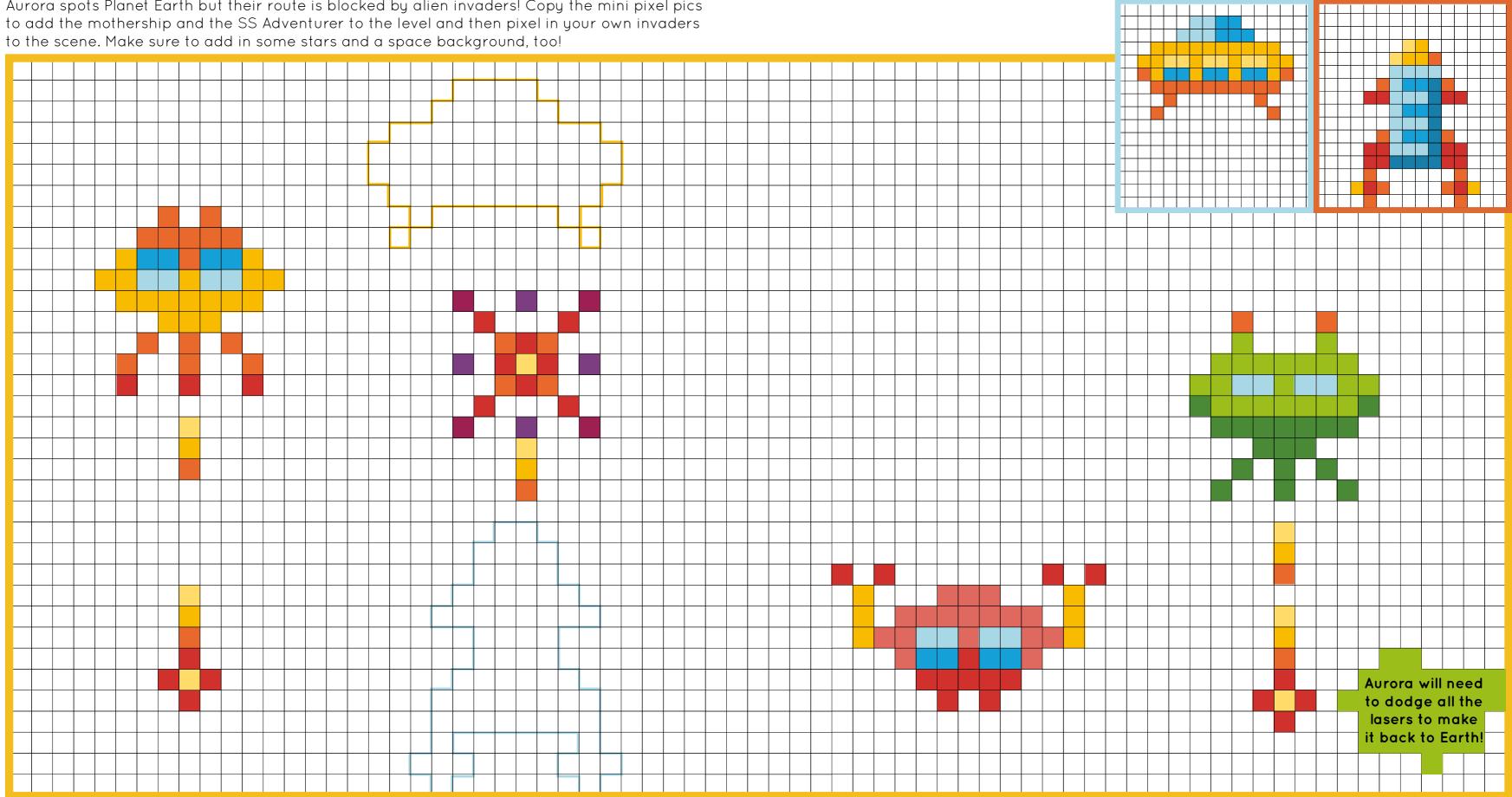




Copy the aliens and UFOs, or build some of your own to add to the battle level on the next page.

## LEVEL 10: INVADER ALERT

Aurora spots Planet Earth but their route is blocked by alien invaders! Copy the mini pixel pics



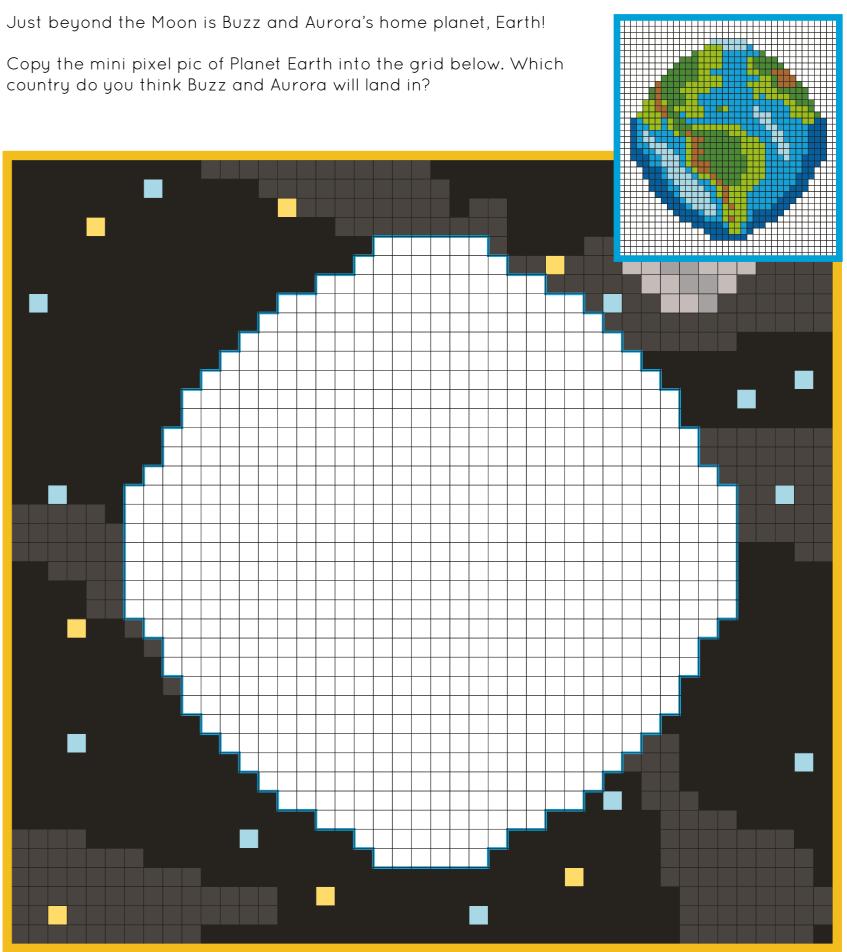


# THE MOON

Buzz and Aurora have defeated the alien invaders and they are almost home. First stop, the Moon!

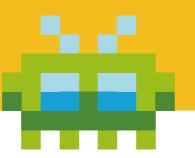
Copy the mini pixel pic of the Moon into the grid below. Make sure to use your pixel skills to add in some craters.





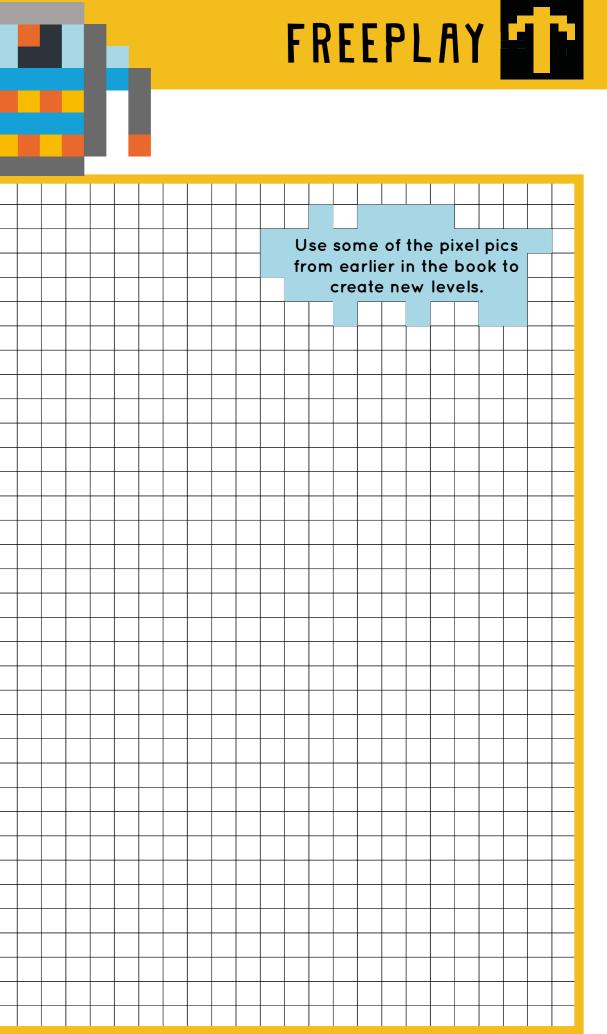
### PLANET EARTH





In this section you can let your imagination run wild! You could create more adventures for Aurora and Buzz, craft an entire alien species and their home planet, or even imagine yourself as an astronaut!

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## 

You could use this page to pixel as many different aliens as you can think of. Do any of them have any special powers?

